

# EdgeLessPart: Distributed and Progressive Inference for the Edge-Cloud Continuum

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# Today's Agenda

1. Early Exits and Split Computing
2. Our focus
3. EdgeLessPart
4. Some results
5. Conclusions and Future Work

# Towards Distributed Machine Learning

- As the field of Machine Learning changes, it taps into the computational capabilities of heterogeneous devices.
- For the Cloud, it has experienced a fast adaptation of GPUs/TPUs



**NVIDIA's Cloud Computing Solutions [1]**

# Towards Distributed Machine Learning

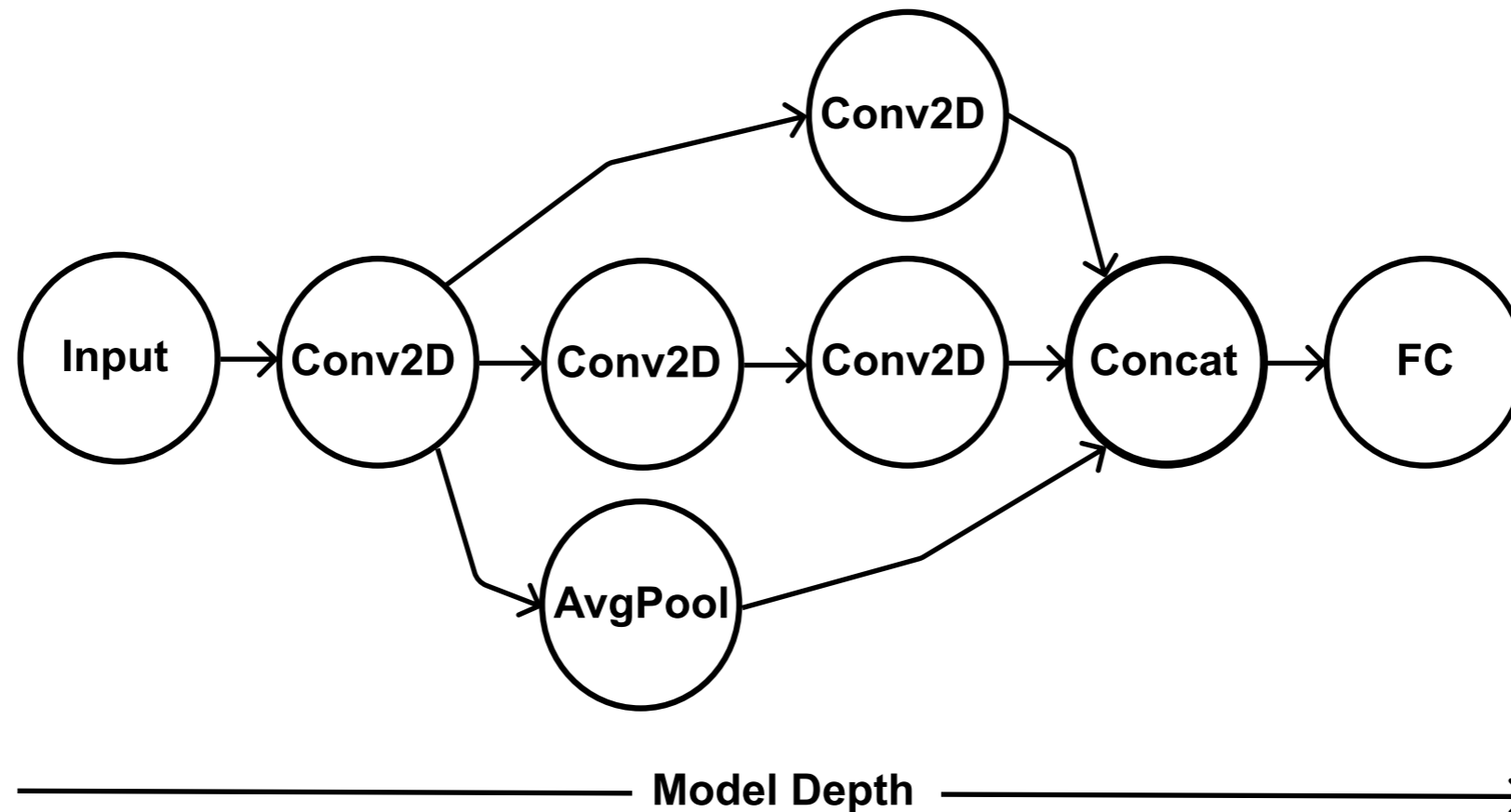
- As the field of Machine Learning changes, it taps into the computational capabilities of heterogeneous devices.
- For the Cloud, it has experienced a fast adaptation of GPUs/TPUs
- Yet, computation becoming ubiquitous has motivated to push them closer to users, near the necessary data
  - Aiming to reduce latency and the risks of overloading servers

# The challenge at the Edge

- We focus on resource-constrained devices in terms of:
  - Computational capabilities
  - Power limitations
    - It also includes passively cooled devices
- On the other hand, Deep Neural Networks (our target field) tend to require more than what is available on such devices. For example:
  - Raspberry Pi, NVIDIA Jetson Family, or similar
  - Small form factor PCs, e.g., Intel NUC and similar

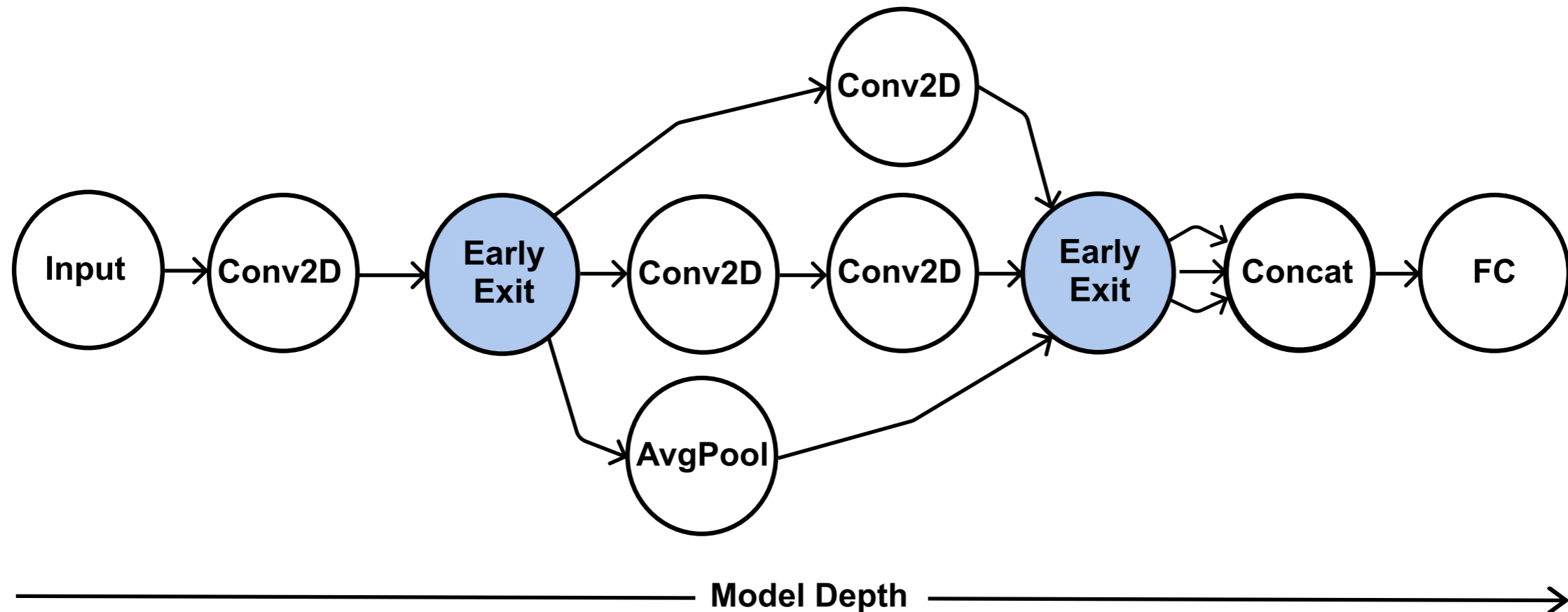
# The opportunities for DNN optimization

- Early Exits



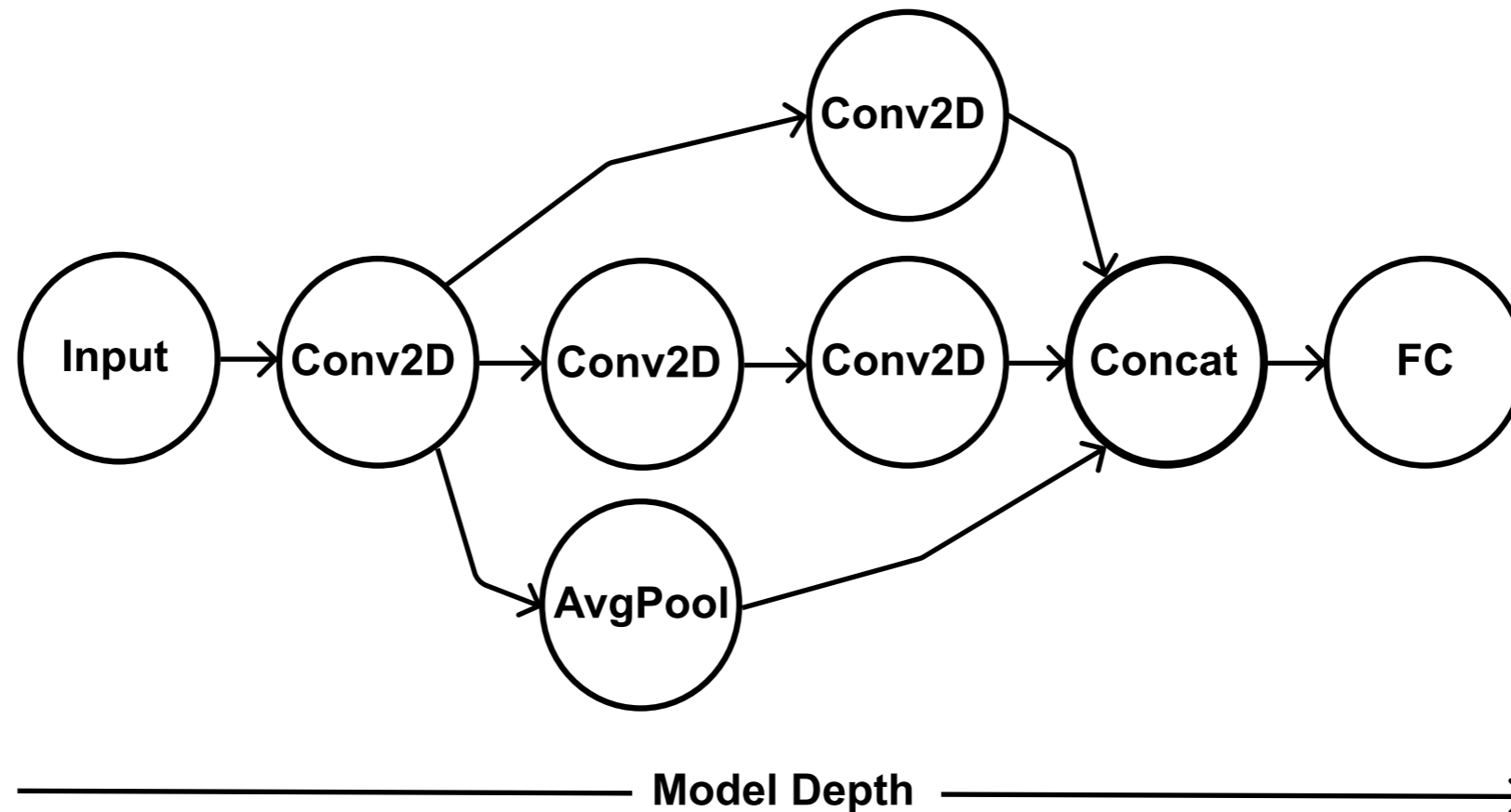
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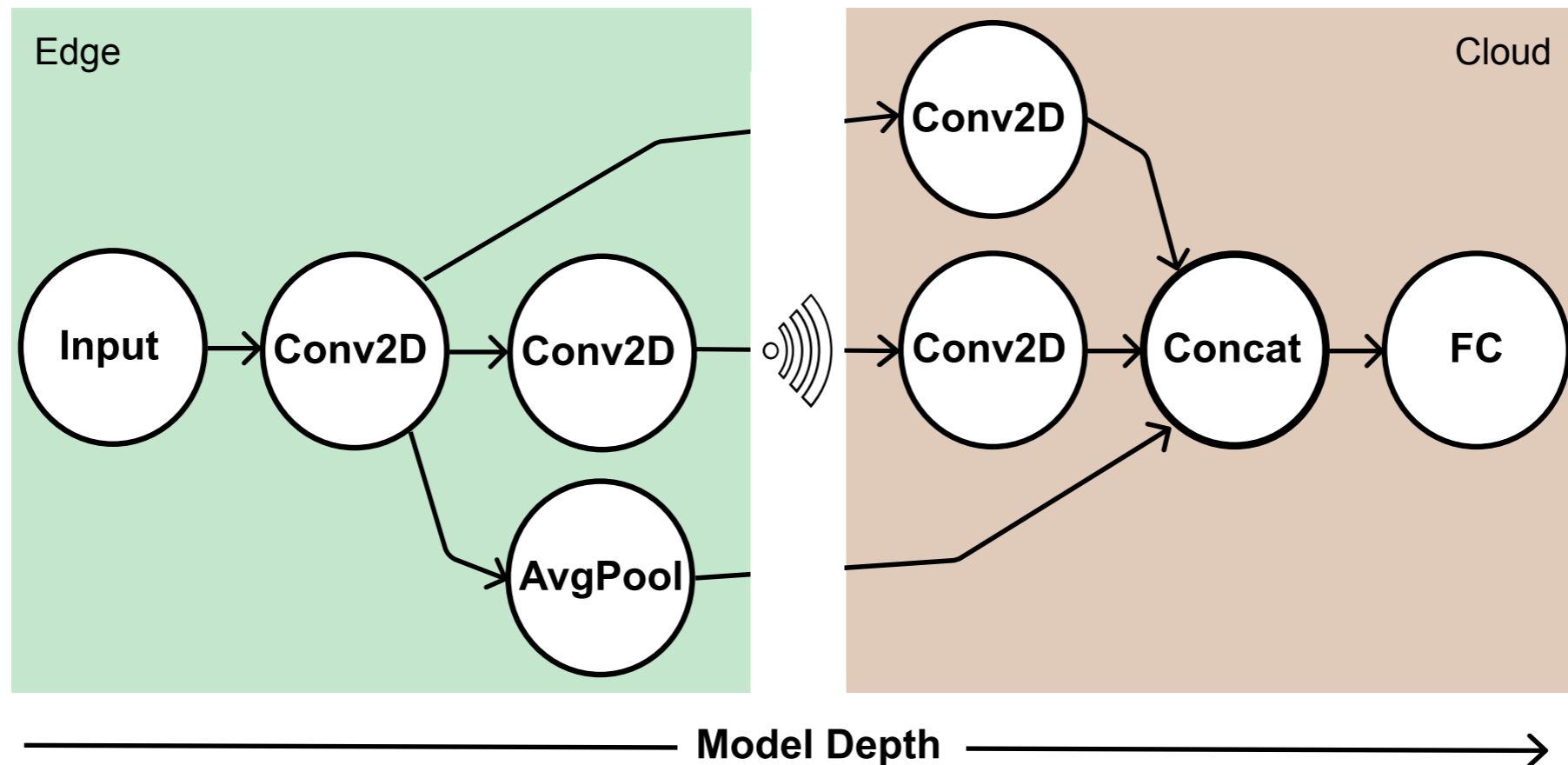
- Split Computing





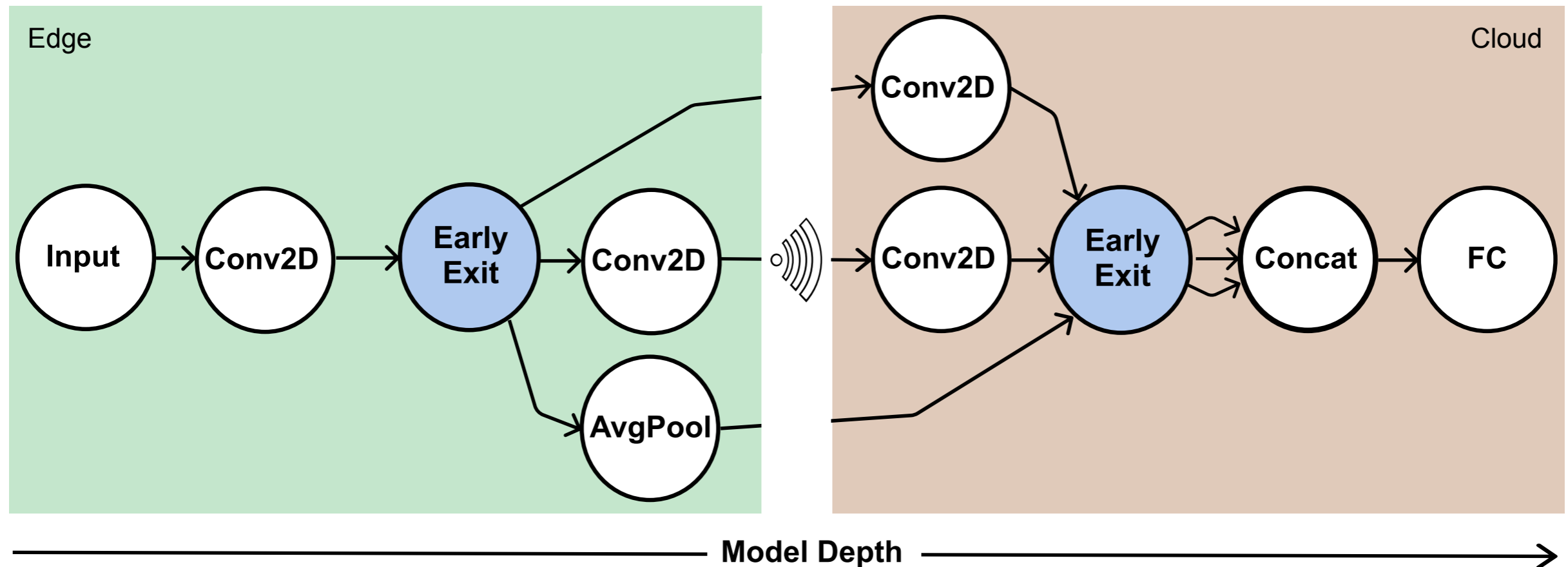
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- Split Computing



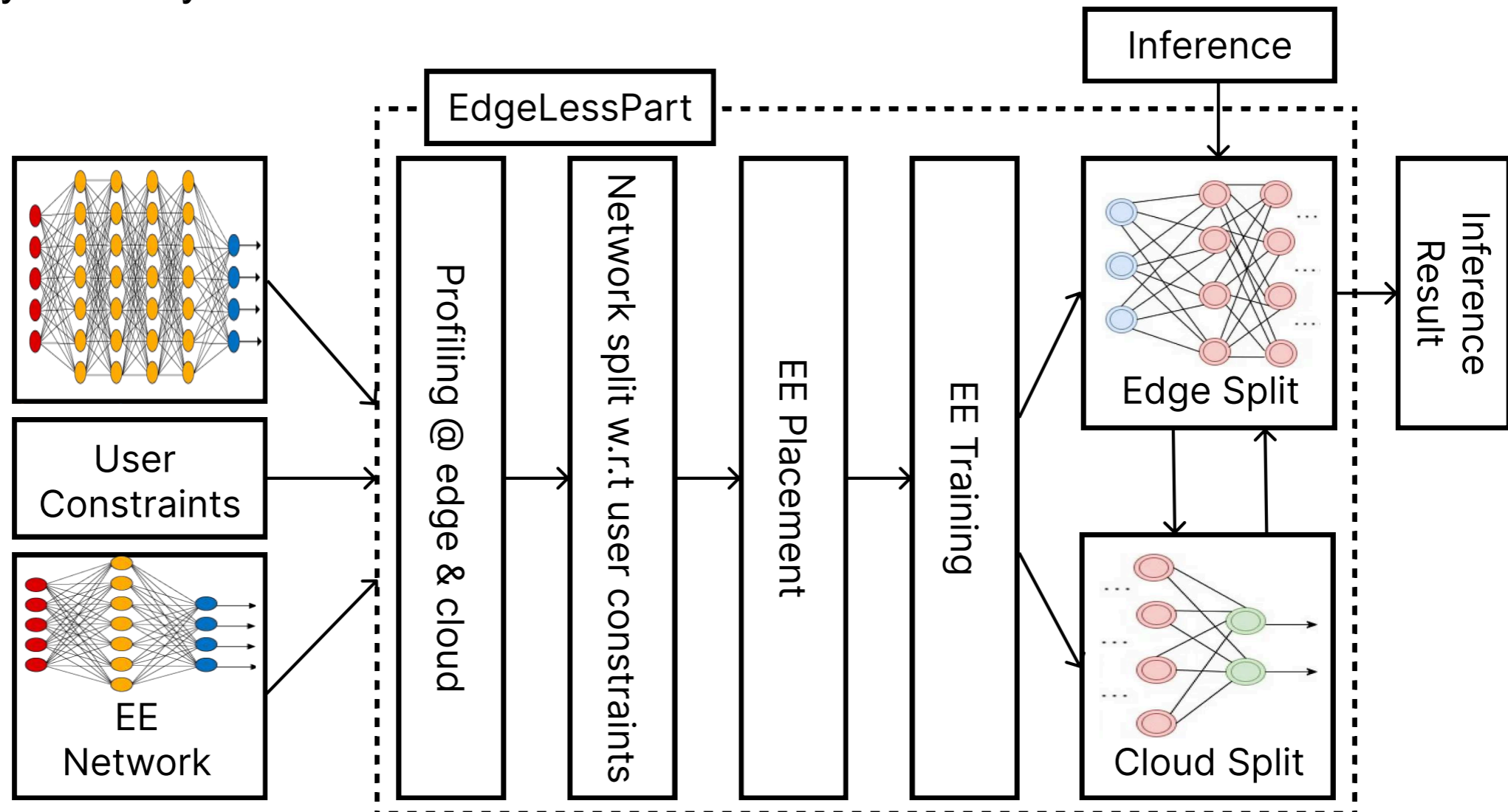
# The opportunities for DNN optimization

- Split Computing



# EdgeLessPart

- Still open questions:
  - How to select the exit and split points?
  - How to dynamically insert exits?



# Profiling

- Measures runtime characteristics of the target devices
- Gathers memory usage and inference latency

# Split Point Selection

- Combines profiling data and user constraints to balance the partitions at the edge and cloud
- The constraints are based on **latency** or **DNN memory size**.

# Early Exits with EdgeLessPart

- Once the split point has been determined, EdgeLessPart uses it to limit the exit point search
- For the candidate exit points, it inserts custom (and small) DNN to serve as Early Exits
  - These DNNs are given as part of user constraints.
- If the model has been pre-trained, EdgeLessPart will only tune the new layers

## During Inference

- As EdgeLessPart opts for leveraging the Edge first, all inferences will start there
- EdgeLessPart uses per request confidence threshold to drive the early exiting
- If the Edge split does not reach enough accuracy, EdgeLessPart will send the intermediate results to the cloud for further processing

# Our Preliminary Results

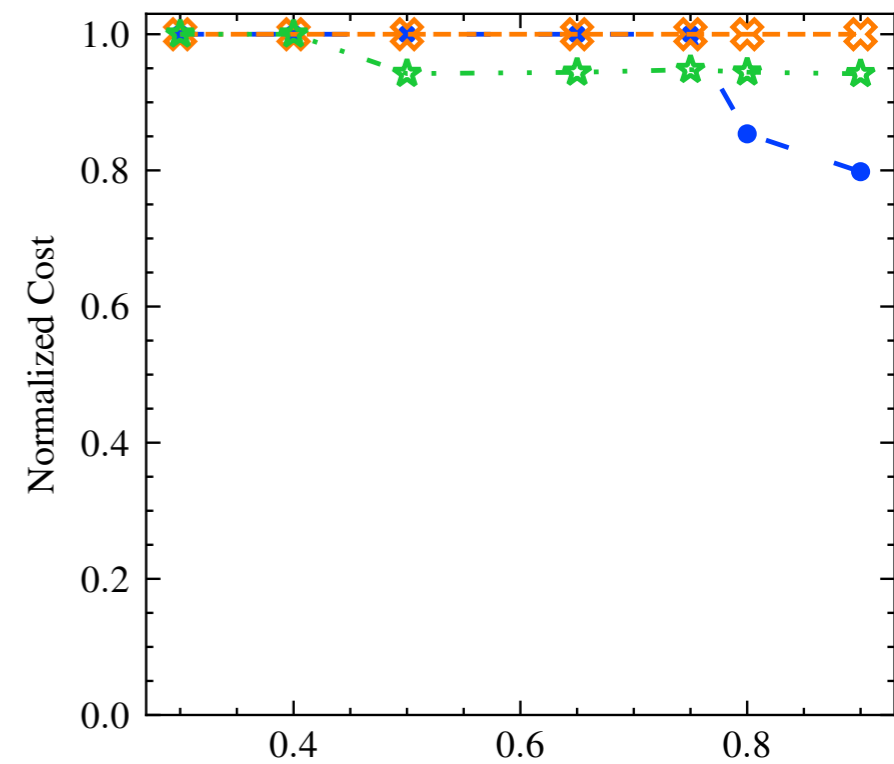
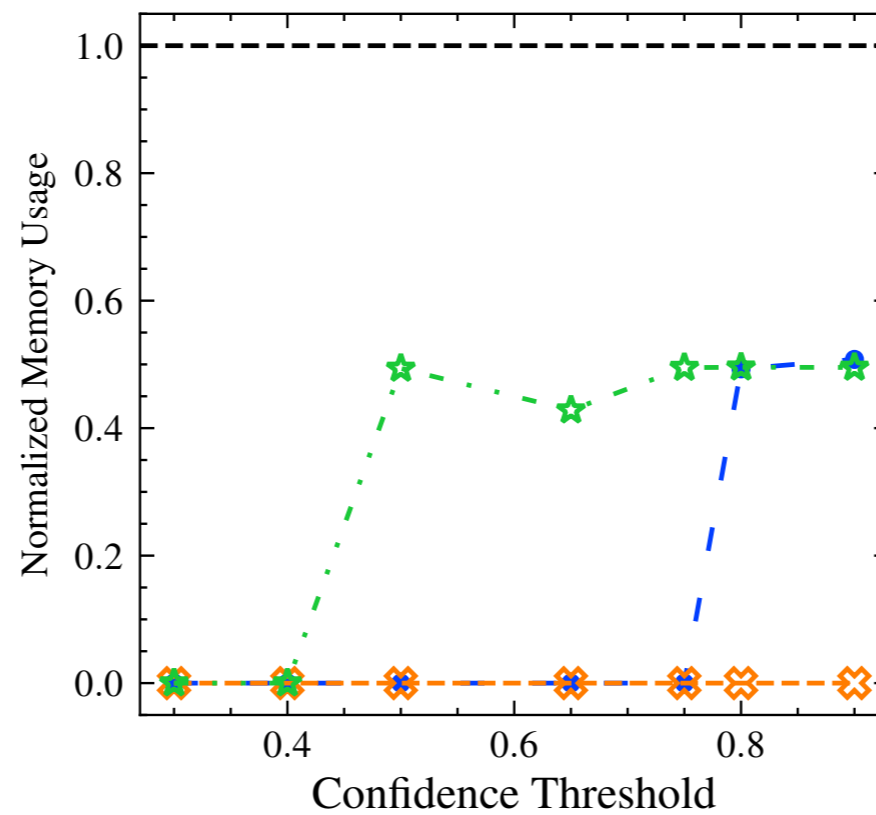
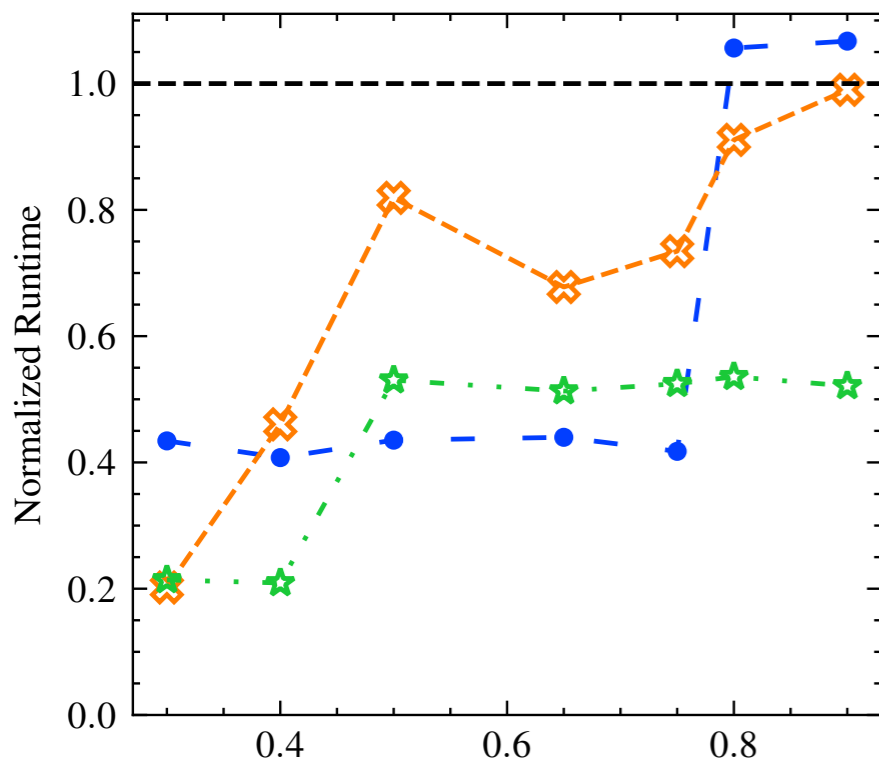
Memory constrained with linearly placed EEs

ResNet50    MobileNetV2    InceptionV3    Baseline

Aggregated Inference Time

Mean Cloud Memory Usage

Cost Improvement



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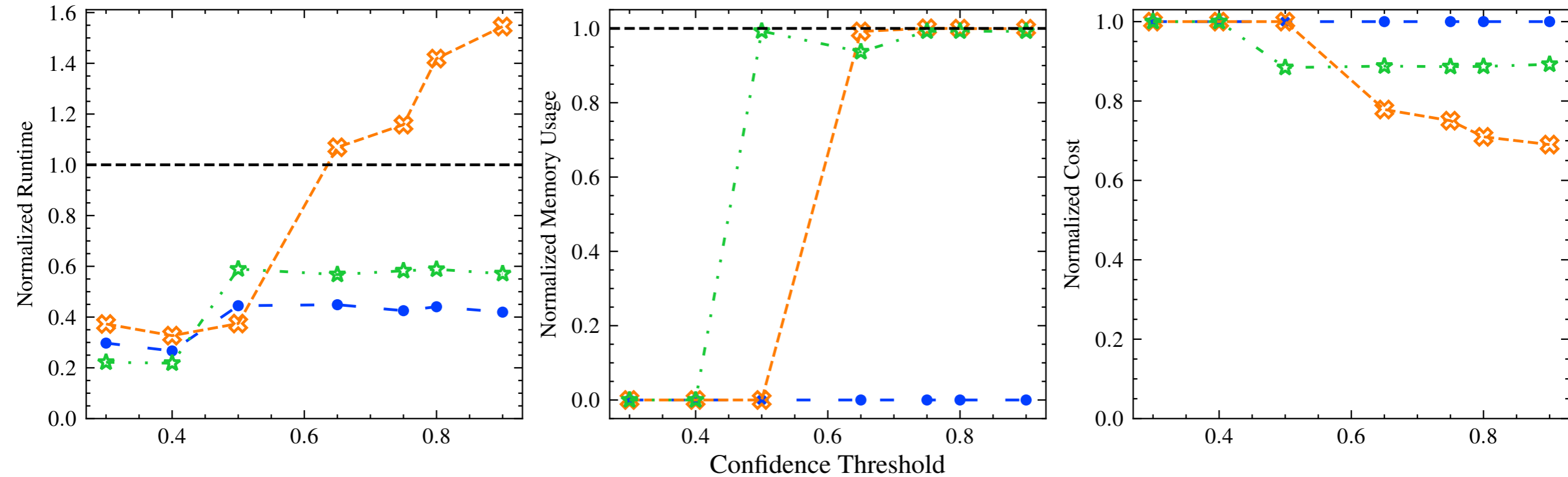
Memory constrained with Pareto placed EEs

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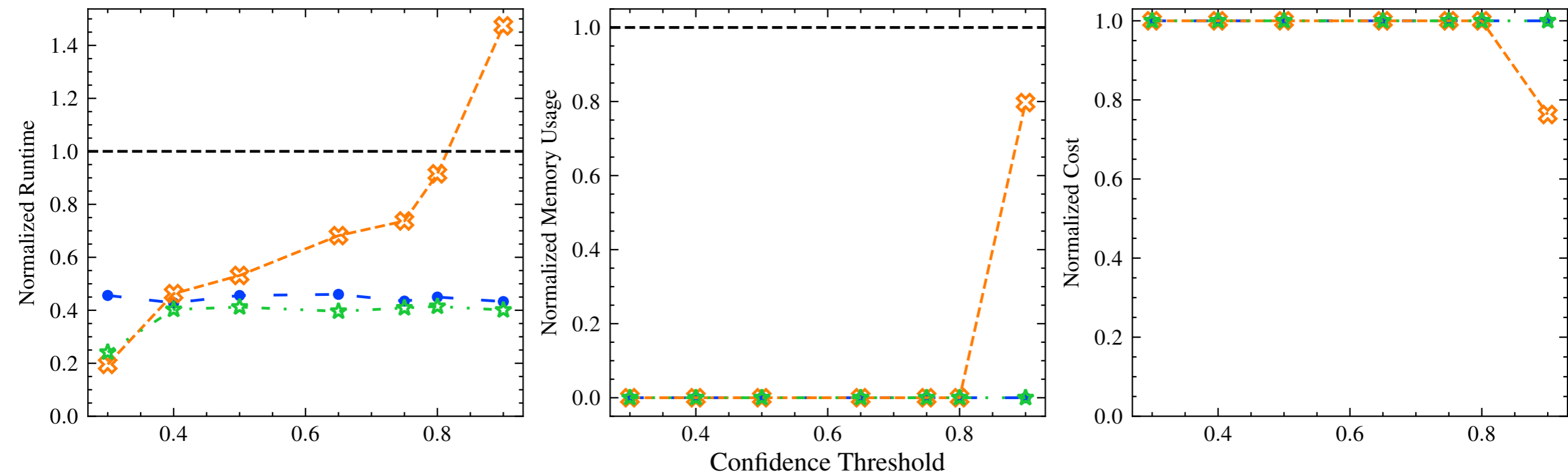
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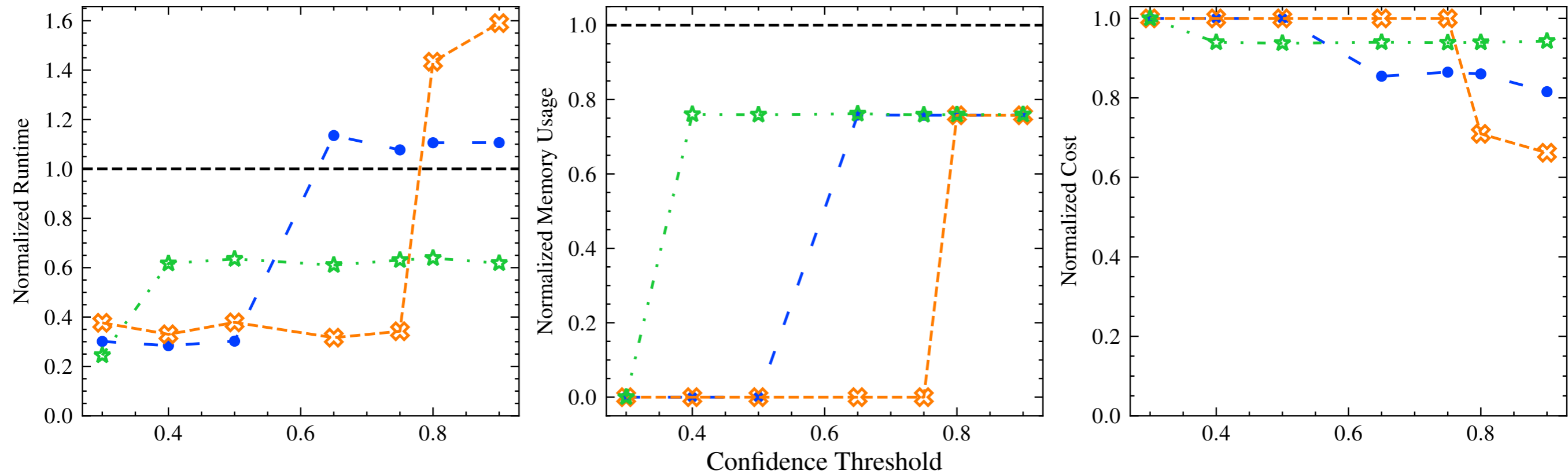
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# Conclusions and Future Work

- From our results, balancing between the Edge and Cloud is not trivial.
  - That includes DNN selection
- Nonetheless, EdgeLessPart can generate optimized DNNs that reduce cost by relying on edge devices
- Our current research shows that more optimizations are necessary:
  - Early Exits are still manually designed
  - EdgeLessPart uses just one network
    - We plan to address this by including Neural Architecture Search
  - EdgeLessPart still relies of user input

# References

[1] NVIDIA GPU Cloud Computing Solutions. [Available online] <https://www.nvidia.com/en-us/data-center/gpu-cloud-computing/>